

LOGISTICS OF THE GUILD

Whistle Point # 1

Myth Factor

Summer '73  
Research Assembly

Working Copy  
Not For Publication

COMMUNITY  
STORY  
NETWORK

1. Community Data Network, Impact Story System, and Movemental Wisdom Network are the three most characteristic components of the array. The purpose of this clump is to recreate the community story. This component impacts Vocational Myth Network and Global-Local Programming System. Myth Recreation Laboratory strongly supports this component. Dancing, community festivals, art fairs, and music festivals are some of the things going on when this component is operating.

TASK STYLE  
STAGES

2. The three most characteristic components in Task Style Stages are: Forging a 40 Year Vision, Symbolizing Vision, and Finding Life-Giving Elements in The Myth Factor. The purpose of the whole array, Task Style Stages, is to gradually yet radically change local man's whole vocational self-story and life stance. This component impacts Extended Symbology System, Vocational Myth Network, and Spirit Life Conglomerate by giving context or time-lined objective to a new vocational mythology, and is impacted in turn by a Vocational Myth Network, Spirit Life Conglomerate and Societal Retooling Vehicle by their providing a practical system and vehicle by which a Task Style Stages may come into being. When Task Style Stages is fully staged local man will be enthusiastically and intentionally expending his being in his given tasks and in a visible way displaying and manifesting the cabaret dynamic in his expenditure.

MYTH  
RESEARCH  
LABORATORY

3. The three most characteristic components in the Myth Research Laboratory are the Myth Framework, Myth Research, and Contextualization. The purpose of this component is to give local man a means by which he can articulate his own self-story. The other components of the Myth Research are Global Training Network, Symbol Transmission System, Societal Retooling Vehicle and Community Story Network. These prepare the community to embrace the myth. Four more components are Interiorize Sustaining Symbols, Extended Symbology System, Task Style Stages, and Vocational Myth Network. The symbolic aspect is held here, also the Vocational Myth Network dealing with the symbolic role in the vocational life of local man. The action visible when this component is in operation is one of local man being able to fully grasp his cultural heritage as it is manifest in his own community heritage.

EXTENDED  
SYMBOLIC  
LIFE

4. The three most characteristic components of Extended Symbology System are Common Life Symbols, Global Imaginal Decor, and Singing Recovery. The Extended Symbology System will provide simple ways the Movement can remind itself of its task, symbolize the way life is, symbolize the vision it stand before, and sustain and spiritize people on the front lines. The Extended Symbology System impacts Myth Recreation Laboratory by actually restating the vision of the Movement for the globe in new songs;

it impacts Symbol Interiorization Device by giving new forms to inspire the solitary colleague with the symbols he has committed his life to; it impacts Community Story Network by giving new forms and images to give the community a new vision; it impacts Task Style Stages by giving new poetry for a new aspect of the Movement Time Line. The other major components that support it are the Symbol Transmission System which communicates these new forms, The Spirit Life Conglomerate which invents new forms; the Global Training Network which discerns who needs it; and the Global/Local Programming System which creates forms to carry it. When the Extended Symbology System operates, unusual happenings occur: public school children sing movement songs; All the Earth Belongs to All the People is written in Chinese in a Hongkong church youth center; people of many languages greet one another and say "Grace and Peace" or laugh at a tanxpas and say "All is Good".

VOCATIONAL  
MYTH  
NETWORK

5. The three most characteristic components in Vocational Myth Network are: Teaching Methods and Tools, Life Story Formulation, and Working People's Myth. The purpose of the overall component is to create and disseminate mythologies which contain the 20th century vocational struggle within a global and responsible context. The overall component is a primary influence to Family Myth Network and Task Style Stages and, in a less important way, Community Story Network and Societal Retooling Vehicle, by engaging people self-consciously in an authentic vocation struggle. The component Community Story Network has a primary influence on this major component while the components Task Style Stages, Symbol Intentionalization Device, and Society Retooling Vehicle have secondary influence, through intentionalizing the use of symbols, giving every community a common sense of identity, and forging movemental methods in impacting symbols which push to the depth of human existence. Practical action would consist of ritualizing vocational decisions, creating vocational struggle stores, enlisting community leaders in movemental action, teaching methodologies for understanding myth creation, and grounding the vocational struggle in songs and art forms.

SPIRIT LIFE  
CONGLOMERATE

6. Of the ten components in the Spirit Life Conglomerate, characteristic components of the array are: Identification of Symbols, Identifying Motivating Rituals, and Accountability Structure. The purpose of this component is to create powerful common memory and an accountability to the manifestation of that memory. In turn, this Major Component impacts the Communication of Covenant and Ritualization of Accountability Components. All of these components are helping to create the myths, rites, and rituals which are the bedrock of any revolutionary movement. When this Major Component is operating, the Myth Factor will be operating to launch and sustain the spirit life of a body of people.

As we have seen time and time again, the most important element in a revolutionary organization is the perpetual creation and recreation of myth; this is what is happening when the Spirit Life Conglomerate component is operating.

SYMBOL  
INTERIORIZATION  
DEVICE

7. Of the 15 components in the Symbol Interiorization Device, the three most characteristic components of the array are Sacred/Secular Community Ritualization, Embracing Symbols Mechanism and Revitalized Symbols Construct. The purpose of this component is to interiorize, dramatize, and corporitize a community of people. This major Component impacts virtually every other component in the entire system: the Sacred/Secular Community Ritualization impacts and is impacted by the Daily Office Dynamic, the New Religious Mode, and the Corporate Covenanting Dynamic; Embracing Symbols Mechanism impacts and is impacted by Grounded Gospel, Scripture Study Methodology, Consulting Elder Visits, and Long Range Visioning, and indirectly effects the Solitary Office Events, Revitalized Symbols Construct continues the dynamic with Decor, Altar, and House Church. When this Major Component is operating, the Myth Factor operates as the most powerful internal sustaining dynamic of the community. The revolution is sustained on the Long March over the next 20 years by the dynamic heart-beat of the Daily Office which itself embraces and dramatizes the depths of the community as it is nurtured and sustained by the central sustenance of the revolution, the Mystery itself.

SOCIETAL  
RETOOLING  
VEHICLE

8. Of the 15 components in the array, the three most characteristic components are Curriculum Rationale, Create Foundation Ideology, and Create Life Style. This component will establish a guideline for local man. The following four components will be impacted by this major component: Movement Stories, Movement Symbols, Movement Development, and Movement Context Building. The KAZ Study, Visioning Format Design, Specially Designed Courses, and NSV Process Triangle all support the major component. When this major component is operating the local will emerge to reality.

SYMBOL  
TRANSMISSION  
SYSTEMS

9. The three most significant components in the Clump Array are: Create World Vision, Changing Attitudes and Value Systems, and Create Symbols System. The purpose of this clump is to utilize the changing attitudes and values and, out of significant history, create relevant global symbols. The Symbol Transmission System impacts the components Myth Recreation Laboratory, Societal Retooling Vehicle, Global Local Programming System, and Interiorize Sustaining Symbols. The components that impact the Symbol Transmission System are: The Global Programming Network, Myth Recreation Laboratory, Societal Retooling Device, and Global Local Programming Systems. If the Symbol Transmission Systems were in

effect there would be universal childrens books at home and in classrooms; there would be global theatre groups acting out the global story; there would be visual impact in the form of spirit life murals in every city, village, and hamlet across the globe.

GLOBAL  
TRAINING  
NETWORK

10. Of the 15 components in Global Training Network, Global Symbol Ur awareness and Appropriating Cultural Gifts are the most characteristic ones. The purpose of this clump is to create symbols, stories, courses, celebrations, etc. which educate the local man in the in the gifts of other cultures to the depths of humanness. The global training network influences other clumps such as the MYth Recreation Laboratory by enabling it with the common context out of which it can create the myths; the Symbol Retooling System, by creating collecting global movement wisdom to enable retooling of movement symbols; the Symbol Transmission system, by educating it with Ur awareness that will enable creating common movement symbols; and Global-Local Programming System, by giving it ways to appropriate cultural gifts in order to impact the minds of local cultural gifts in order

GLOBAL/LOCAL  
PROGRAMING  
NETWORK

11. The three most characteristic components of the clump, Global/Local Programing Network, are Common Global Myth, Priorship Visioning, and story of global relationships and responsibility. The purpose of this clump is to direct human energy and engagement toward serving the entire earth; through building a lobal image of being human in the 20th century. This clump impacts Creating the Global Society in a major way and secondarily impacts Recreating Community Network, Myth Recreation Laboratory, and Societal Retooling Vehicle by building a new sense that what it means to be human is to care for the whole earth while pouring out one's existence in his own particular locale. Global Training Network, Community Story Network, and Symbol Transmission System all impact this major clump by supplying the means for disseminating a new global image of humanness. The visible action present in this clump would be local man celebrating his uniqueness in history, people from around the world coming together to a summer research program, people visiting historic sits with a sense of continuing the wonder of history, international exchanges of people where intentional contact with the other takes place, and symbolic rituals embodying a rehearsal of the global covenant of the race of people, and humans in every part of the globe communicating. Through singing, rites of passage, dancing and speaking, the power of being common with the whole spectre of humanity within every mundane relationship is revealed.

FAMILY  
MYTH  
NETWORK

12. Family Symbolic System, Self Story Forms, and Iron Man Myths are the three most characteristic components of the array. The purpose of this component is to impact individuals with the possibility that they can restructure their family for mission. This major component impacts community story network and Symbol Interiorization Devices. Vocational Myth Network and Symbol Interiorization Devices support this major component by reimagining vocational possibilities and intentionalizing the use of symbols for the family. Action centers around designing family symbols, coat-of-arms, family preamble, banners, stories, songs, and celebrations.

COMMUNITY  
STORY  
NETWORK

13. Community Story Network is intended to create a new global context for local man to appropriate. The forces which will implement this array are celland guildsmen, businessmen, local churchmen, galaxy, neighborhood children, artists, secular men, and families. The first three steps of this array are cell group development, development of data gathering system, and myth research and re-creation. This array has a valence of 9848, indicating that the Community Story Network is the major component in the Myth Factor Whistlepoint. An illustration of this array would be the creation of new symbols and stories for the world to appropriate.

- 0. Community Story Network functions to create a new global context for local man to appropriate.
- 1. Community Festival Vehicle functions to create a way in which the community can appropriate the celebrative aspect of life.

2. Newspaper Communication System functions as a tool for publicizing parish happenings.
3. Community Structure System functions as a way to feed parish a tactics into community groups.
4. Impact Myth System functions to determine the ways and means of impacting society, using new myths and symbols.
5. Data Gathering System functions as a means of researching the entire globe and holding the data received.
6. Guyild Symbolic System operates to research the function of a new symbolic system and create one for local man.
7. Guild Nurturing System functions to hold colleagues together as they create the new earth.
8. Movement Wisdom Network functions to research and collect data as a means f of communicating with the entire globe.
9. Interpretive Screen System functions to interpret and project new ideas based on data received from across the globe.
10. Local Story Laboratory functions to create the local story that needs to be heard.
11. Community Grid Network functions as a method of getting ahold of data for analyzing the community.
12. Art Form Network functions to create a new means of impacting the community through the arts.
13. Myth Research System functions to research new ways and means of impacting society thru new story development.
14. Intentional Art System functions to determine ways and means of impacting people's lives through the arts.
15. Decor Rational Network functions to create decor possibilities for all men.

TASK  
STYLE  
STAGES

14. Task Style Stages is intended to journey people from exposure to a forty year vision to the embodiment of the cruciform life style. The forces who will implement this array are the order and cell forces. The first three steps in doing this array are: first, to develop a powerful and fairly detailed vision of the next forty years from data on the world situation; second, to have the order and cell take a life stance of attaining that vision; and third, to begin to articulate the Word and the vision to local man in order to allow him to appropriate the the cruciform life style. This array has a valence of 1521 which indicates that this array is of lesser significance in the Myth Factor whistle point array than some others. An illustration of this array would be a local man taking Week Two assignments.

1. Forge 40 Year Vision functions to give local man a sign of possibility for renewing the world and provides some details about steps along the way.
2. Articulate the Word functions to deliver man the possibility of living a more abundant life by living his given life.
3. Find Life Giving Elements in Myth functions to illuminate

the relevance of the myths of the day that allow man to live his life in humanness.

4. Symbolized Vision functions to hold the 40 year vision imaginably in the awareness of all those engaged in bringing it off.

5. Spirit Guru functions to provide a sign to all those he contacts of the possibilities of living before all the universe.

6. Stance in Task functions to provide a local man who is the embodiment of the role of renewing the earth.

7. Radical Style functions to show the style of one who has taken a stance in the task of attaining the vision.

8. Will One Thing functions to allow living intensely in the deeps.

9. Decide to Die functions to release man from his illusions.

10. Decide to Live functions to allow man to live the engaged life.

11. Life Grounding functions to ground the Word in the person's own life.

12. Showing Up as Having Skeletons But Not Looking For Them functions to allow man to live with his neuroses and his past.

13. Servanthood Roles functions to provide roles for the cruciform ones to engage in renewing the earth.

14. Being the Prior functions to hold local man accountable to the global mission.

15. Crucified Life Style functions to give man a means of living a meaningful, significant, and abundant life.

MYTH  
RESEARCH  
LABORATORY

15. Myth Research Laboratory is intended to give the spirit movement a practical concrete form of a 20th century secular mythology which can be disseminated throughout the globe. The forces who will implement this array are those who have given form to the spirit movement by joining together, from all parts of the earth, in building the practical models for the new social vehicle. The first three steps in doing this array are building a methodological framework for discerning the contradictions and staffing the strategic objectives, bringing together and holding data on the role of mythology in society, and finally building a context for the content of the mythology. This array has a valence of 6361 which indicates the immediacy of accomplishing this array to enable the bringing about of the other myth factor arrays. An illustration of this array would be a summit research program building the type of mythological symbol system that local man could appropriate to his life wherever that might be.

1. Research Program functions to research all the myths that impact humanness.

2. Design Research functions research the designs and formats of myths.

3. Instruments and Tools functions as tools for use in the myth research structure.

4. Train Researchers functions to give expertise to local man to enable him to grasp a comprehensive vision of the task.
5. Mythological framework functions to create a model for stating the contradictions of the current myth and a way to state concretely the strategic objectives facing the overall task.
6. Historic Research on Mythology functions to give the researchers a background in discerning what a myth is.
7. Reading Current Comparative Mythology functions to state the global situation of local people's mythology and to discern in which ways they state global commonness and particular uniqueness.
8. Determine Secular Stories functions to give researchers a handle on what new mythological forms are being birthed in our time.
9. Research P. S. U.s functions to bring additional local wisdom into the corporate stew about the contradictions and strategic objectives relevant to the task.
10. Mythological Contextualization functions to state concretely what the content of the new secular myth needs to be relative to the global need.
11. Mythology of the Urs functions to hold within the mythological content the basic reality of people as culturally different and thus honors their uniqueness.
12. Build Myths functions to experiment with the writing down out of the corporate wisdom the actual myth to complete the research with an operating model.
13. Embody the Myths functions to build within the spirit movement the sign of what it means to live out of a secular myth thus demonstrating to the world a new possibility for humanness.
14. Teach Myths functions to establish the ability of the spirit movement to impact the globe with a new understanding of what it means to be human.
15. Myth Research functions to build in totality a comprehensive secular myth which can be sent out into the world to impact the depth of humanness in every man.

EXTENDED  
SYMBOLGY  
SYSTEM

16. The Extended Symbology System is intended to permeate man's life with a new humanizing symbol system. The forces who will implement array are local churchmen, cell forces, guild forces, and cadremen. The first three steps in doing this array are: 1. context local colleagues 2. training troops, and 3. religious houses on significance. This array has a valence of 1767 which indicates that the role of symbol system is key to the new man and new world. An illustration of his array would be a galactic celebration in which decor, garb, songs, rituals--the whole evening was directed toward shifting the participants' symbolic system of what it means to be a human being who celebrates life!

1. Other World Categories functions to bring to self-consciousness the fact that every man cares, everyman's life is

- filled with pain and joy; life is sheer expenditure.
2. Regular Galaxy Celebration functions to enable man to dramatize the dance of life.
  3. Intentional Nurturing Forms functions to indirectly undergird man's newly imaged symbol system.
  4. Local Church Events functions to reground the primary symbols for the new religious.
  5. New Laity Roles functions to stand as a sign of authentic expenditure in a church and community.
  6. New Cleric Image functions to stand as a sign of new man giving symbolic leadership.
  7. Common Symbolic Life functions to enable man to be the new religious.
  8. Contextual Spirit Spins functions to enable man to be self consciously the awe-fear and fascination-wonder-mystery that is everymans' experience.
  9. Common Ritualistic Life functions to enable man to self-consciously decide the context he sets for himself in every activity.
  10. Common Garb Forms functions to impact man to decide that no part of his life can be dealt with unintentionally.
  14. Global Imaginal Decor functions to shift man's parochial images to the adequate image of global villager.
  12. Sing New Songs functions to enable man to reappropriate the deep meaning in every human activity expressed in the form of song.
  13. Extended Forces Symbols functions to appropriate new symbols which freight the meaning of the task.
  14. Extended Cell Symbols function to tell the story of a new kind of caring for all men.
  15. Local Church Galaxy functions to symbolize the renewed church.
  16. Liturgical Extension Forms functions to bring new powerful symbolic life to secular man!

VOCATIONAL  
MYTH  
FACTOR

17. The Vocational Myth Network is intended to give concretions in grounding vocational decisions in global-local reality. The forces that will implement this array will be formal structures such as guilds, community action groups, local church auxiliaries, etc. The first three steps in doing this array are: 1. research vocational roles for common man 2. develop guild structures, and 3. penetrate communities with the global myths. This array has a valence of 3850 which indicates a fairly strong relationship to other components in the array. An illustration of this array would be using myths within a businessmen's group.

0. Vocational Myth Network functions to give concretions in grounding the vocational decision in global-local reality.

1. Enlist Aid of Community Leaders functions to develop the community.
2. Teach methods and tools functions to establish common training practices.
3. Concrete Care functions to give structure to local vision.
4. Historical Vocational Mythology functions to ground man's life decision historically.
5. Occupational Style Research functions to rediscover the style about humanness in vocation.
6. Creation of Context Stories functions to ground myth in everyday life.
7. Working Man's Myth functions to ground man's life in global vision.
8. Ground the Myths functions to give day-to-day reality to global situation.
9. Vocational Life Decisions functions to give man a word about his direction.
10. Vocational Rituals functions to hold man to his vocational decision.
11. Possibility Stories functions to show man his human relationship to the world.
12. Life Story Formulation functions to create the myth.
13. Symbols and Signs functions to hold the myth.
14. Ritualized Vision functions to relate life story to everyday existence.
15. Tell Vision Story functions to get the vision out to the people.

SPIRIT  
LIFE  
CONGLOMERATE

18. The Spirit Life Conglomerate is intended to bring to self-consciousness, to intentionalize, and to deepen the spirit life dynamic of local man. The forces who will implement this array are the guild, the church, the cell and the cadre. The first three steps in doing this array are: introducing accountability structures, utilizing rituals, and creating corporate time designs. This array has a valence of 1191 which indicates a comparatively low array due to the fact that these components are the methods through which new mythologies are generated. An illustration of this array is visible today in the upsurge of spirit movements Key '73 etc.

1. Imaginal Timelines functions to explode man's understanding of time and enables him to order his daily tasks.
2. Writing of songs functions to provide creativity in the spirit formation creating a secular form of expression.
3. Creating of Rituals function to provide a context and a rehearsal of life for all occasions.
4. Creation of Covenant functions to provide a concrete way of holding one accountable for his decisions.
5. Accountability structure functions to enable one to objectify his stance toward the task.

6. Identification Symbols functions to provide you with new images of what it means to be a self--male/female in the 20th century.
7. Identifying Motivity Rituals functions to provide a system by which man is motivated to see his life as sheer expenditure.
8. Secular Accountability functions o to provide a structural way for secular man to say yes to his life and get on with the task.
9. Art Forms function to provide man with a picture that portrays a life style or situation he can identify with.
10. Solitary Office functions to provide a form of deep reflection which enables man to take a new relationship to life.
11. Secular Altar Forms functions to provide a space in which you objectify the significance of every task, i.e. f office desk.
12. Spirit Conversations functions to provide a way of articulating the fear fascination awe and mystery in the midst of every experience.
13. Secular Absolution functions to provide a form by which man is given permission to continue the task. '
14. Secular Prayer Meeting functions to provide a way by which man can witness to the way life is and to celebrate the joy and the pain.
15. Cabaret Functions to provide a way by which man is called to engage in the celebration, the dance, and freedom to risk all.

SYMBOL  
INTERIORIZATION  
DEVICES

19. Symbol Interiorization Devices are intended to make the symbols effective in freighting human life. The forces that will implement this array are the order force, cell force and guild force. The first three steps in doing this array are: 1. organize a PSU on symbol interiorization 2. the PSU will write a manual of methodologies and guidelines; and 3. the manual will be delivered to the local leadership of the movement. This array has a valence of 5820 which indicates that it is a strong component of the myth factor whistle-point. An illustration of this array would be a song conversation, interiorizing the symbol of the popular song.

1. Spirit Conversations functions to pull the meaning from mundane events.
2. Ground Gospel illuminates the contemporaneousness of the scriptures.
3. Scripture Study functions to recover the symbol of the scriptures.
4. New Religious Mode functions to discipline troops in the religious life.
5. Consulting Elder Vists functions to recover the symbol of the community elder.

6. Sacred/Secular Community Ritualization functions to recover the community as a key symbol by rehearsing the community story.
7. Daily Office functions to hold the commonality of the basic symbols across the movement.
8. Corporate Covenant functions to concretize a decision to serve the world.
9. Solitary Office functions to recover the symbol of the solitary life of every man.
10. Long Range Visioning functions to ground historical symbols.
11. The Altar functions to hold before man symbols of the mystery.
12. House Church functions to rehearse and ground the primary symbols of the church.
13. Decor functions to hold before man symbols of the mystery.
14. Revitalized Symbols functions to create excitement relative to symbols.
15. Embracing Symbols functions to be the first step to internatlization.

SOCIETAL  
RETOOLING  
VEHICLE

20. Societal Retooling Vehicle is intended to enable people to create a story of where they need to direct their life and what tools they need to do that with. The forces who will implement this array are the people in the movement, those who have the wisdom of what has happened in the past, and grassroots people, who will bring in the objectivity that is needed. The first three steps in doing this array are 1. research of what tools have been used in the past 2. creating the vision of what the tools are that we will use in creating the secular myth, and 3. building the models necessary to implement those tools. This array has a valence of 1649 which indicates that in relation to the other components it is lower, which might suggest that we are unclear at this time, till we do the research necessary, what tools we need. An illustration of this array might be the United Nations, which is a group operating out of a common story in working toward their goal with the use of many tools.

1. Create Foundational Ideology functions to be the common ideas that people operate out of when building the myth.
2. NSV Process Triangle functions as a data bank.
3. Visioning Format Designs functions to enable people to see what the designs of myth factor are.
4. Curriculum Rationale Functions to enable people to get on top of what the curriculum is that will be used in training the troops.
5. Specially Designed Courses functions to involve that which is not included in other courses.
6. KAZ Study functions as a spirit renewing art form.
7. Cross Section Recruitment functions to involve all persons.
8. Sophisticated Order functions as that symbol to other people of what it means to embody the role of the sophisticated one.

SYMBOL  
TRANSMISSION  
SYSTEM

9. Movement Symbols functions as those common symbols we stand before.
10. Movement Stories functions to state how we as a movement stand before a common goal.
11. Movement Documents functions to state how we operate in a disciplined life style.
12. Movement Context Builders functions to state the context of what the mission is.
13. Create Life Styles functions to enable people to forge out those life styles that are needed at this time.
14. Humanizing Symbols functions to create a story of what are those symbols that will impact humans and reveal to them their humanness.
15. Picturing Inclusive Studies functions to get on top of all that is needed to create the secular myth.

21. The Symbolic Transmission System is intended to create new world vision. The forces who will implement this array are those who are concerned in changing attitudes and creating a new world vision. The first three steps in doing this array are creating a symbol system, creating common images, and creating a common story. This array has a valence of 6282 which indicates that this is an important array in helping the others come about. An illustration of this array would be travelling, festivals, or resurgence songs.

1. Examine Historical Art functions to let you examine or take a look at the historical forms.
2. Research on Historical Mythology functions to ground you in historical myths for archaic background to myth writing.
3. Research on contemporary mythology functions to create a screen to scan for modern approaches to myths.
4. Myth Methods functions to tell you how to analyze in rational forms the true depth of any myth.
5. Create New World Vision functions to help set a global context in order to see the depth ontological humanness in all men.
6. Changing Attitudes and Value Systems functions to broaden one's images of what humanness is about.
7. Create symbol systems functions to give positive signs that relate humanness to the mystery of life itself.
8. Create Common Images function is to create broader images that allow all men to operate more comprehensively.
9. Common Story functions to create a depth human story to positively permit one to be creative on his journey through life.
10. Create Myth functions to reconstruct and propound consciousness.
11. Museum Visual Impact functions to create a new vision in the mystery.

12. Articulate Social Mythology functions to enable local man to articulate his life as on a necessary journey with all men.
13. Global Troop of Ur Performances functions to give you a global performance of the mystery in all cultural forms of humanness.
14. Travelling Festivals functions to give you a visual illustration of the way humans decide to be human.
15. Resurgence songs functions to beckon the interior montage of every man to be reshuffled according to objective telling how to live before the mystery.

GLOBAL  
TRAINING  
NET

22. Global Training Network is intended to make all men radically aware that all men across the globe are indeed their brothers through sharing cultural myths and creation of new global myths which incorporate the heritage of the old. The forces who will implement this array are the people of the spirit movement. The first three steps in doing this array are recruiting people to the already existing ur courses (RSIIIC), creation of myth for the movement to operate in, and creation of new global-local symbols for things like the ocean continent. This array has a valence of 2793 which indicates that being a relatively low number, other arrays need more clarification so that this array may be implemented effectively. An illustration of this array would be a travel agents guild sponsoring regular RSIIIC (or secular equivalent) courses in all countries.

1. Global Symbol functions to hold all men present to the fact that people are working together to improve the general condition of the human race.
2. World View functions to show grassroots man that he and all others are a part of one world.
3. Transestablishment Sculpture functions as a symbol of forward moving possibility encompassing all areas of culture.
4. Inviting a Poet from another culture to create songs and poems functions to gain objectivity on the inviting culture as well as spreading appreciation of extra cultural art form.
5. Common Context functions to give all men a like story out of which to begin a global task.
6. Myth Interchange functions to build common context on the basis of myth creations all over the world.
7. Mythic Ur Puppet Shows function to spread common myth across the globe at a highly imaginal level to the grassroots emerging generation.
8. Brainstorming Myth Needs for Each Ur functions to up-date the self-stories of nations floundering about in non-purpose.
9. Movement Corporate Myth Writing functions to create a sign for all men that new myths revitalize life with new deep purpose, which is what every human being lives on.
10. Embody Historical Insight of LGlobe functions to keep the heritage of all cultures alive as the stakes of support of the new.

11. Appropriating Cultural Gifts functions to get the tools and forms of all cultures out to global use.
12. Travel Agent Guild functions to draw together as a global unit the people deeply knowledgeable of the local-global conditions.
13. RSIIIC functions to acquaint people with alien cultural religious practices in a positive sense.
14. Development of a Secular Form of RSIIIC functions to bring alien cultures to people and beckon people frightened by religion.
15. Movement Wisdom Collectors functions to continually process new global data relative to renewal energy.
16. Ur Awareness functions to make local man in his very local situation aware of other cultures.
17. Ur Decor functions to awaken ur awareness imaginally, in local man.
18. Ur Images functions to keep global awareness alive in local man.
19. Ur Celebration functions to imaginally and in a lively manner to keep local man aware of his global context.
20. Have Dress Day of Several Countries functions to very imaginally make local man aware of the global.

GLOBAL-LOCAL  
PROGRAMMING  
NETWORK

23. Global-Local Programming Network is intended to hold the global dynamic in the midst of the local situation. The forces who will implement this array are the global order, area priors, regional priors, local church pastors, local church cadres, galaxies, cell and guildsmen, and local church congregations. The first three steps in doing this array are to set up a global coordinating system, determine secular means of teaching the global dynamic, and creating common stories for all men. This array has a valence of 1514 which indicates a fairly weak relationship to the Myth Factor arrays. An illustration of this array is local people visiting historical sites that would enable them to appropriate a sense that they will be the ones to create the new global world.

1. Global Odyssey functions to establish within the movement dynamic a sense of the interrelatedness of life with a greater understanding of the human struggle.
2. Summer Research Program functions to establish a vision of how the mythology will be impacted globally through the world.
3. Regional Review functions to comb through past models of holding the spirit movement before the globe.
4. Create celebrations functions to build a way to glory in the present while envisioning themselves as global citizens within their on-going tasks.

5. Assign Regional Story Creation functions to build a story for the movement of how the region concretely is being global in its mission.
6. Regional Grids functions to hold the local dynamic with a global interrelationship.
7. Priorship Visioning functions to continue a global story of corporateness in building the new earth.
8. Exposing Consciousness functions to hold people before their inadequacy as a global person so to create a new vision of how to go beyond their parochialism.
9. International People Exchange functions to bring to all local situations the experience of the other.
10. Annual Pilgrimages functions to send local man from his home to intentionally experience the land of the other in a missional context.
11. Story of Global Relationships and Responsibilities functions to state within local man's language the new image of what it means to be a global human.
12. Rehearsal of Covenant Story functions to make sacred or to push to the depths the image of humanity as one in its struggle.
13. Historic Site Visit functions to give local people a vision of their lives as a continuum of building the earth within a new context for all men.
14. Common Global Myth functions to give to the face of earth a rationale for building a new society that all people can participate to the depths in life.
15. Global/Local Mindset Identification functions to hold the global commonness of people within the concrete local missional engagement of e people building the earth.

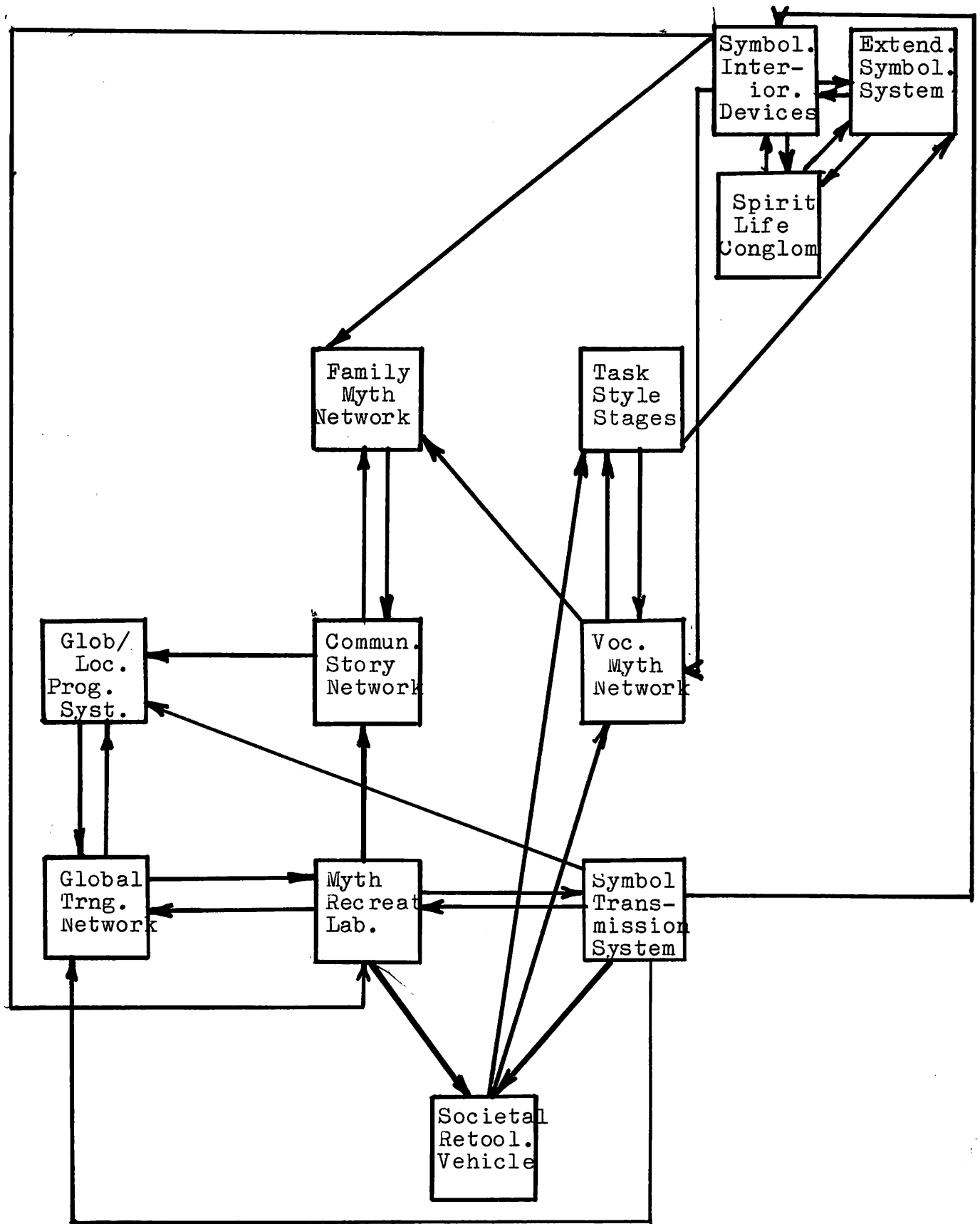
FAMILY  
MYTH  
NETWORK

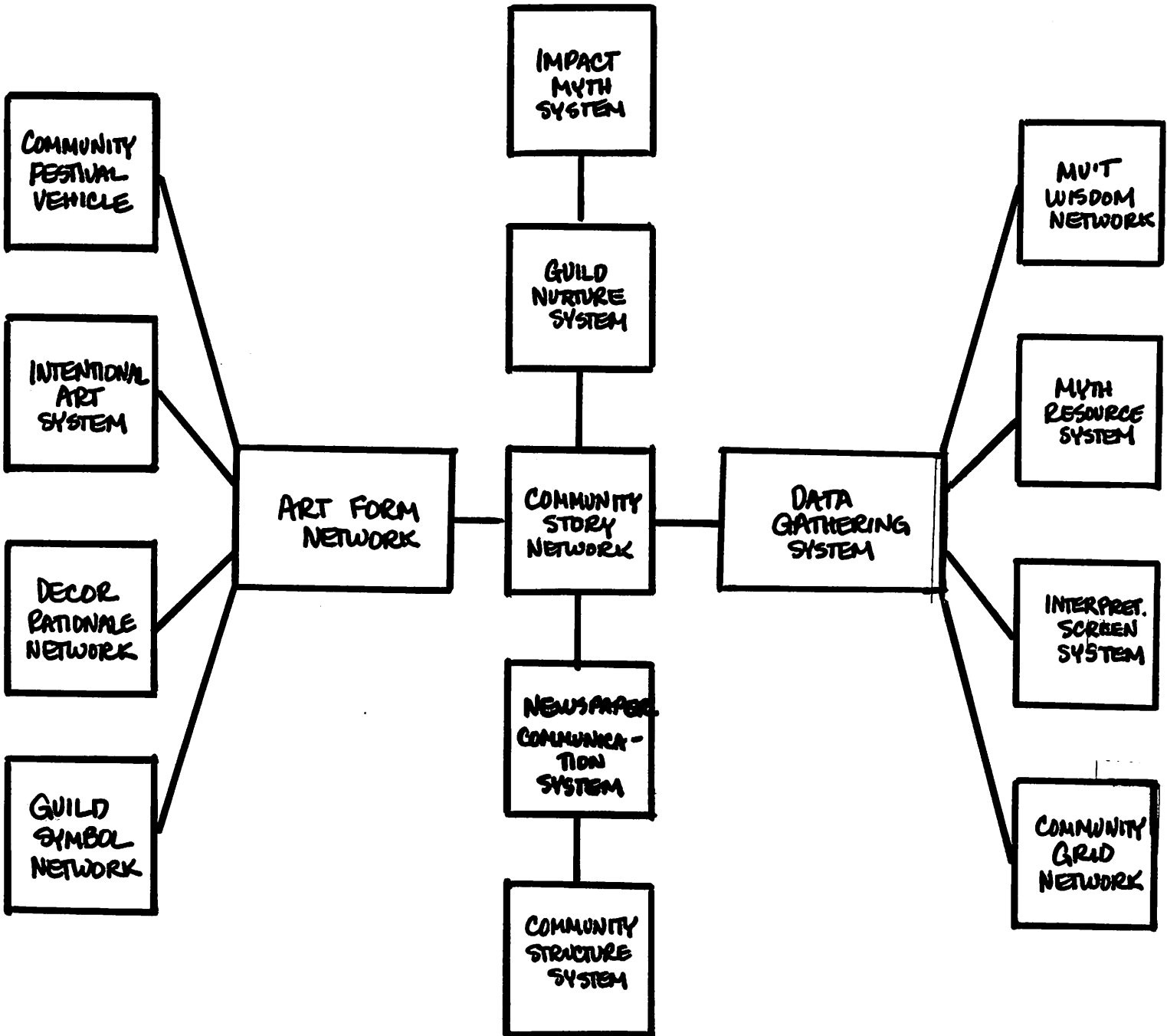
24. The Family Mth Network is intended to create a means in which the family can be recontextualized as to its mission. The forces who will implement this array are the global movement and regional and local cadre. The first three steps in doing this array are: 1. Research family dynamics 2. Set up design system 3. Set up enablement network. This array has a valence of 5680 which indicates that it has a strong relationship to community story network. An illustration of this array would be families sitting down together and planning their future that is based on mission to the world.

1. The Community Renewal Stance and Style functions to define human roles as the family relates to the community.
2. Define Human Roles Component functions to define male-female roles.
3. The local church course component functions to articulate new forms of possibility for the family.
4. The Movement Run Day Care Centers Component functions to permit the care of children while the parents are engaged in some form of missional work.
5. The Life Phases Component functions to promote and operate

programs for youth and elders.

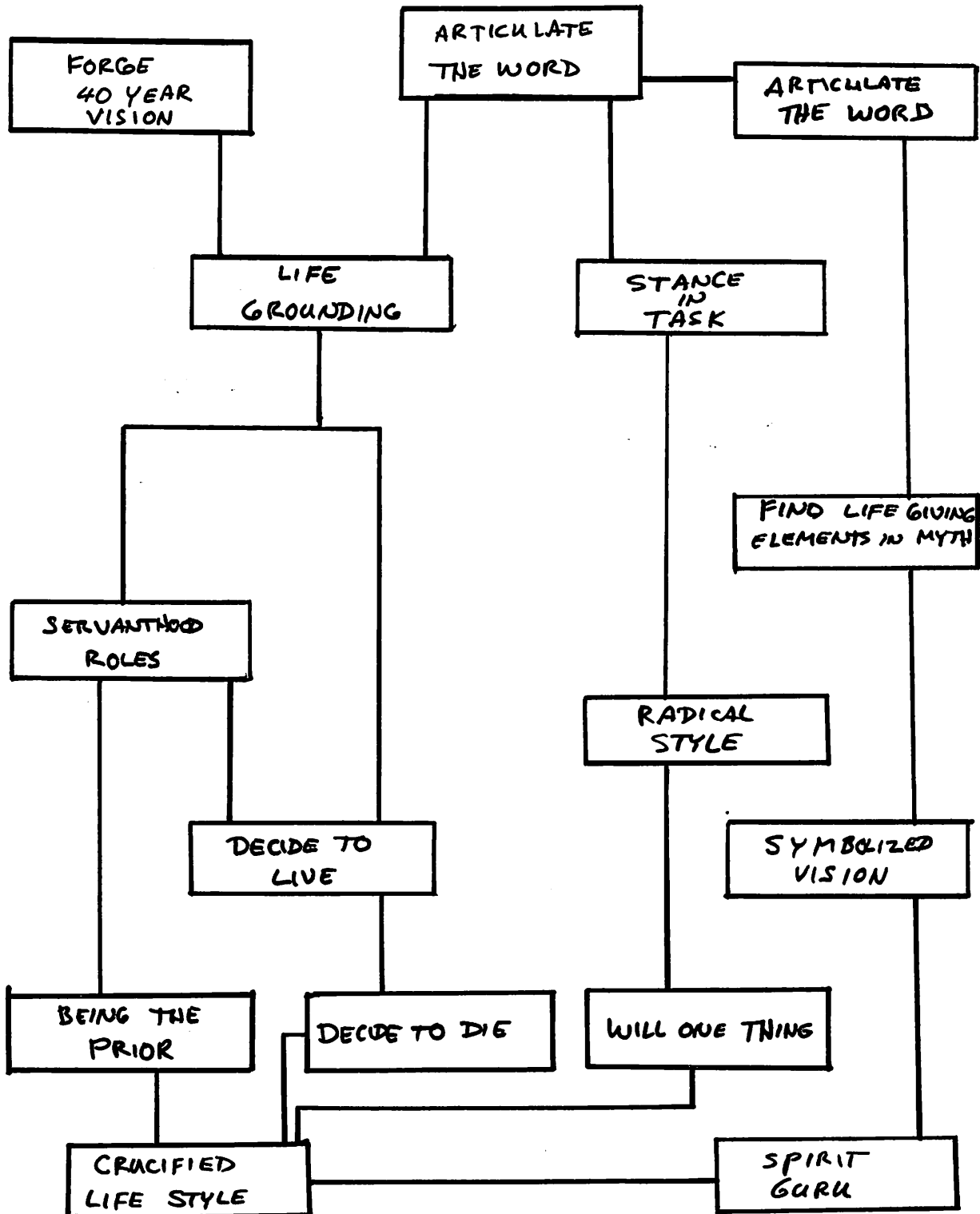
6. The Self Story Forms Component functions to educate and cause the family to realize where they are, where they should be, and how to get there.
7. The Expanding Life Styles Component functions to set up and operate programs to enable families to improve their lot and get involved in their community.
8. The Children's Ur Celebrations Component functions to eliminate racism and acquaint all children with the cultures and life styles of other races.
9. The Structure Youth Component functions to get youth involved in activities beneficial to themselves and their fellow humans.
10. The Elders Rites of Passage Component functions to allow the elders to pursue their own way in their own manner without denying them the same privileges granted younger citizens.
11. The Develop Myth Course Component functions to record present local myths and educate the people to make any necessary change.
12. The Train Indigenous Pedagogues Component functions to enable local people to take over the education and instruction in various facets of the movement.
13. The Iron Man Myth Component functions to instill in the local people a realization of the increasing strength of the global movement and the benefits gained by maintaining a local manifestation of the movement.



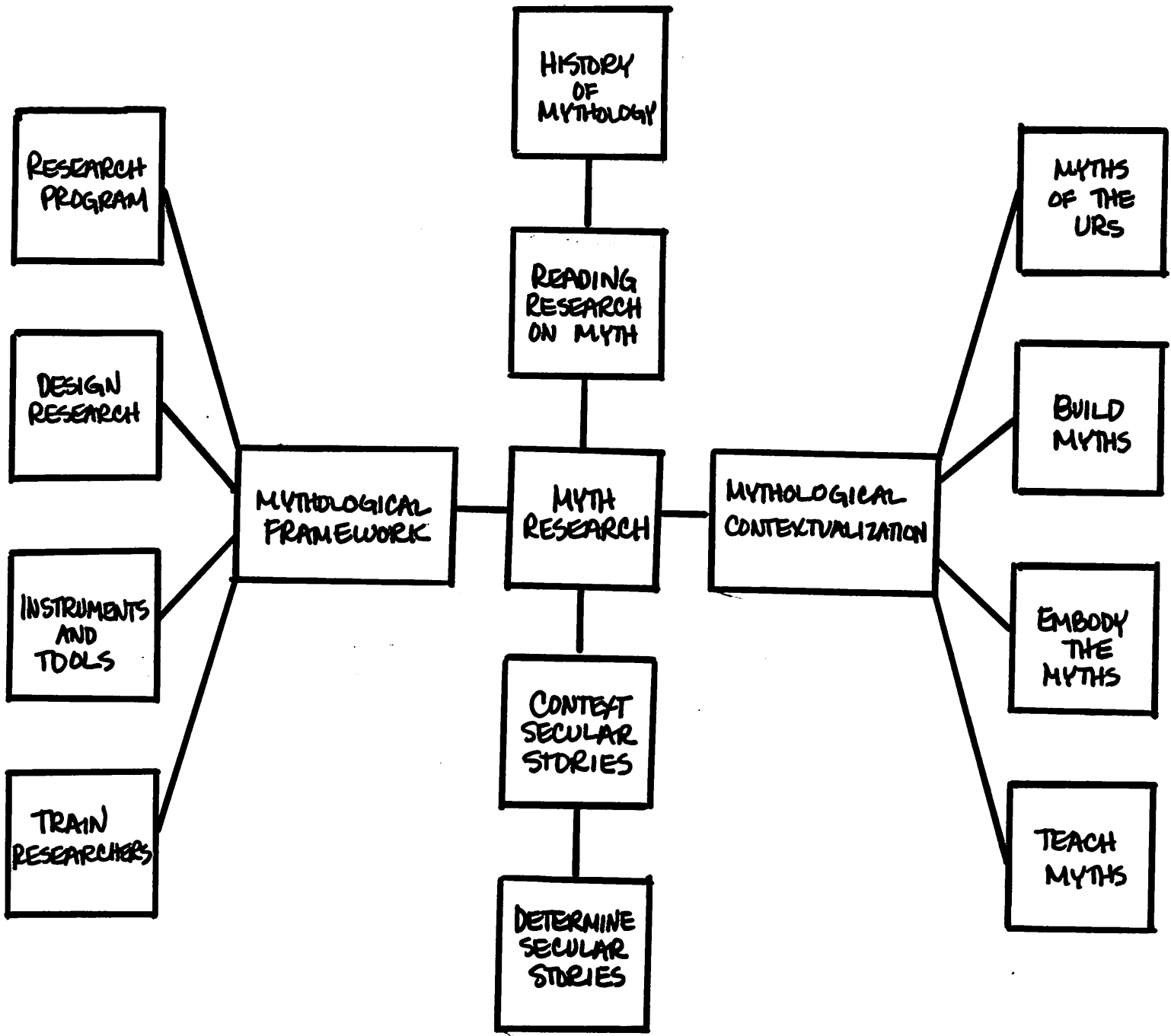


MYTH FACTOR:  
COMMUNITY STORY NETWORK #1

TASK STYLE STAGES



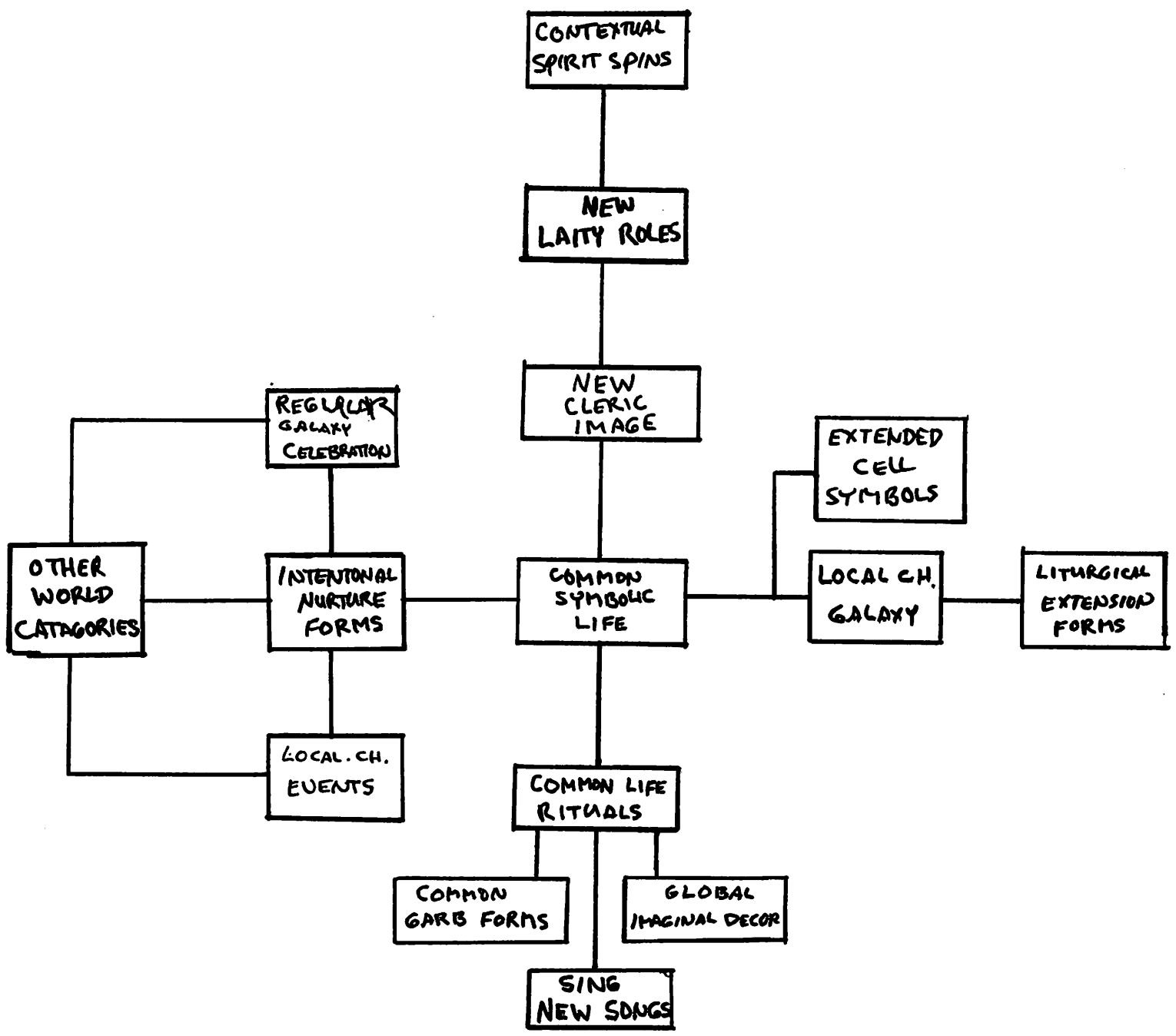
MYTH FACTOR:  
MYTH RESEARCH LABORATORY # 3



MYTH FACTOR  
 EXTENDED SYMBOLOLOGY SYSTEM #4

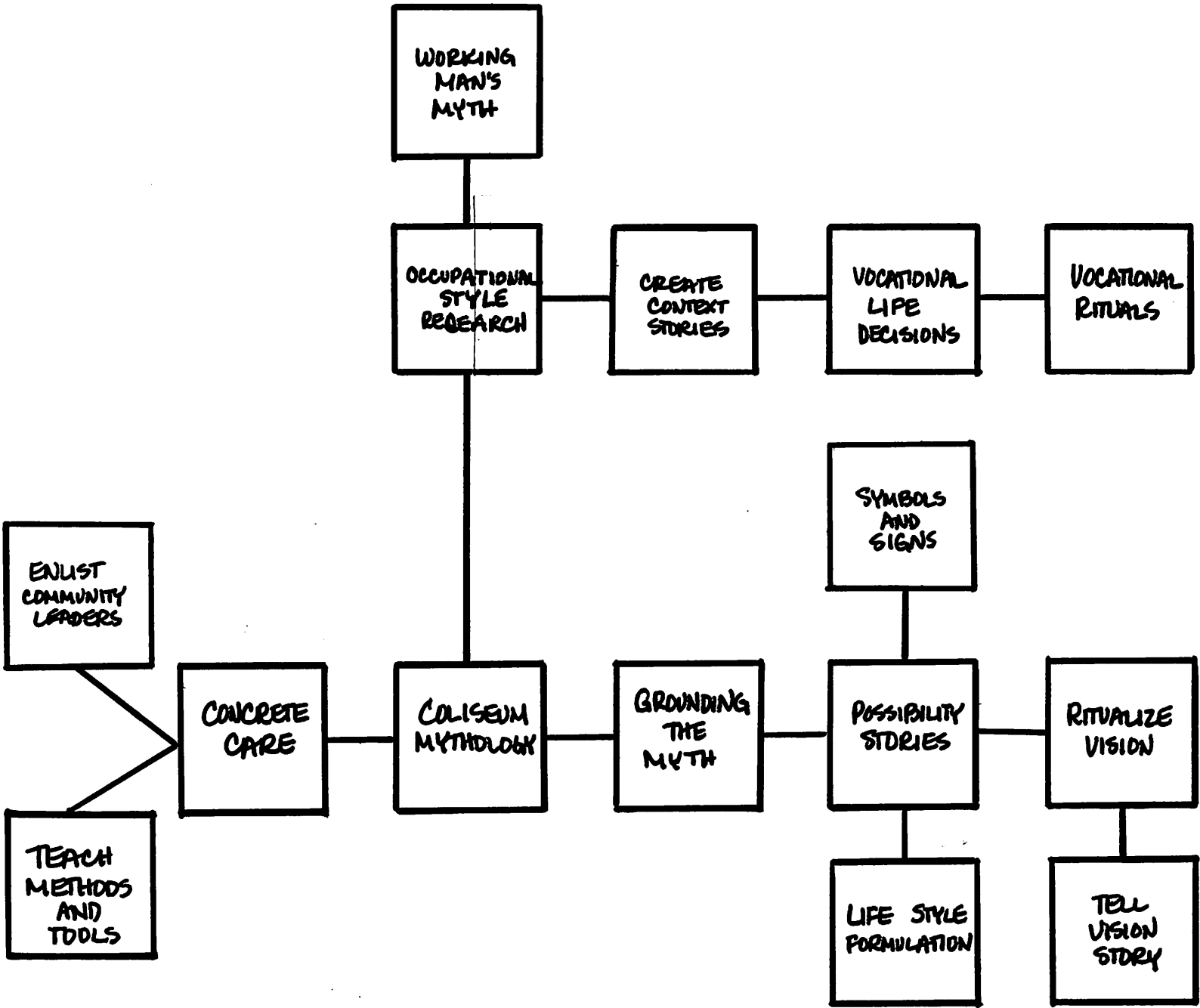
Congregation B

P. 21



MYTH FACTOR:  
VOCATIONAL MYTH NETWORK #5

Congregation B  
P. 22



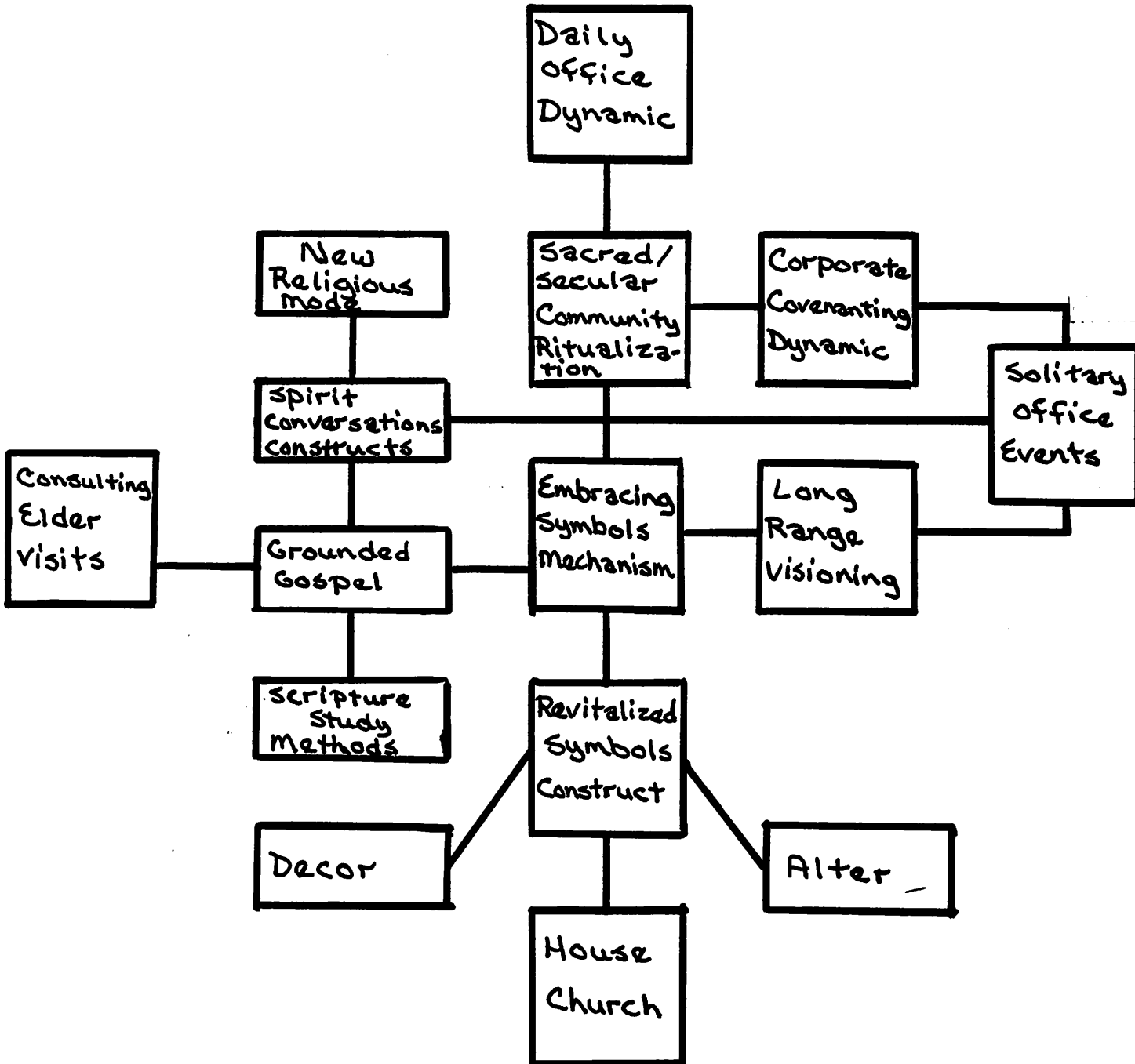


Myth Factor:

Congregation B

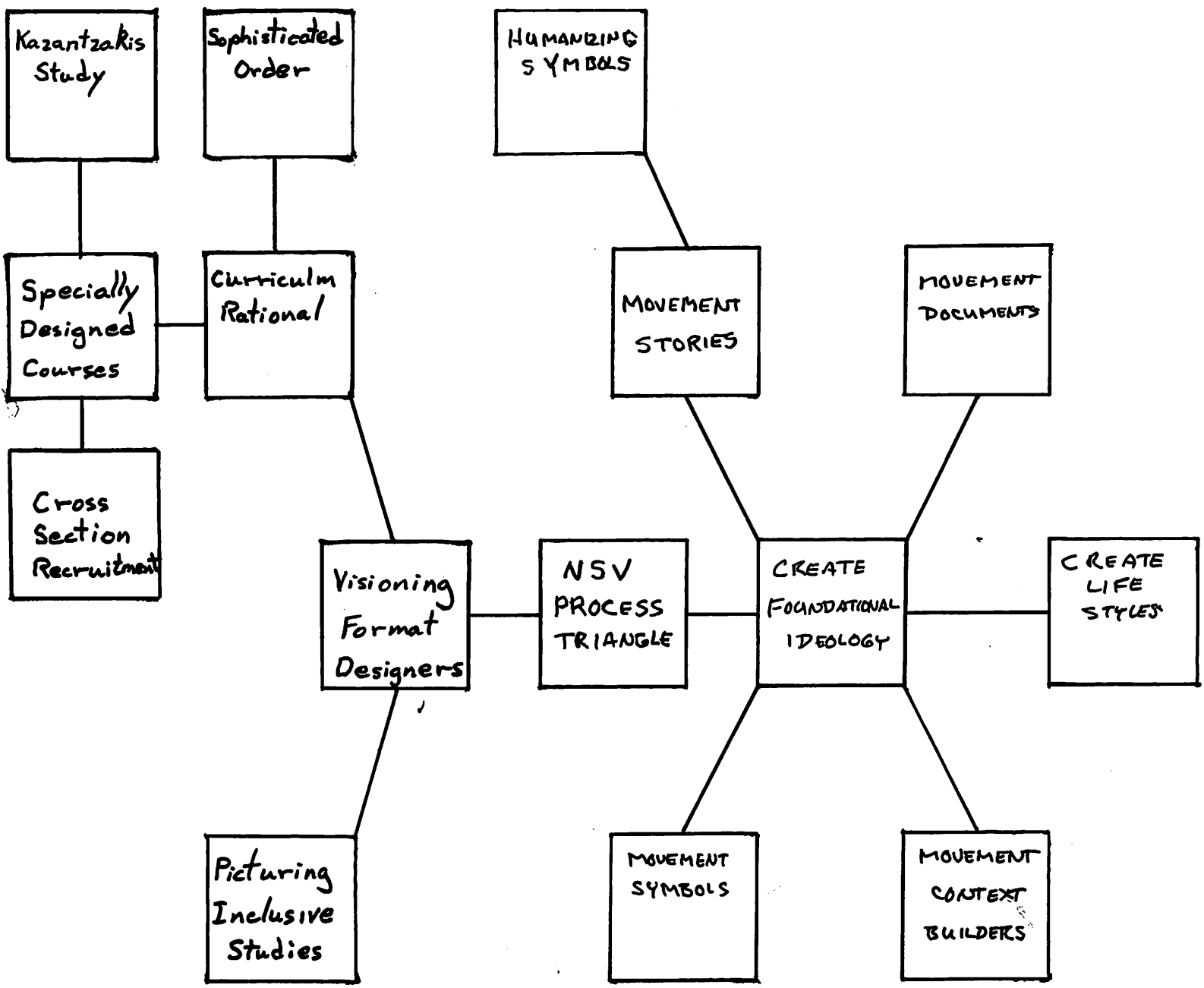
Symbol Interiorization Device #7

P. 24

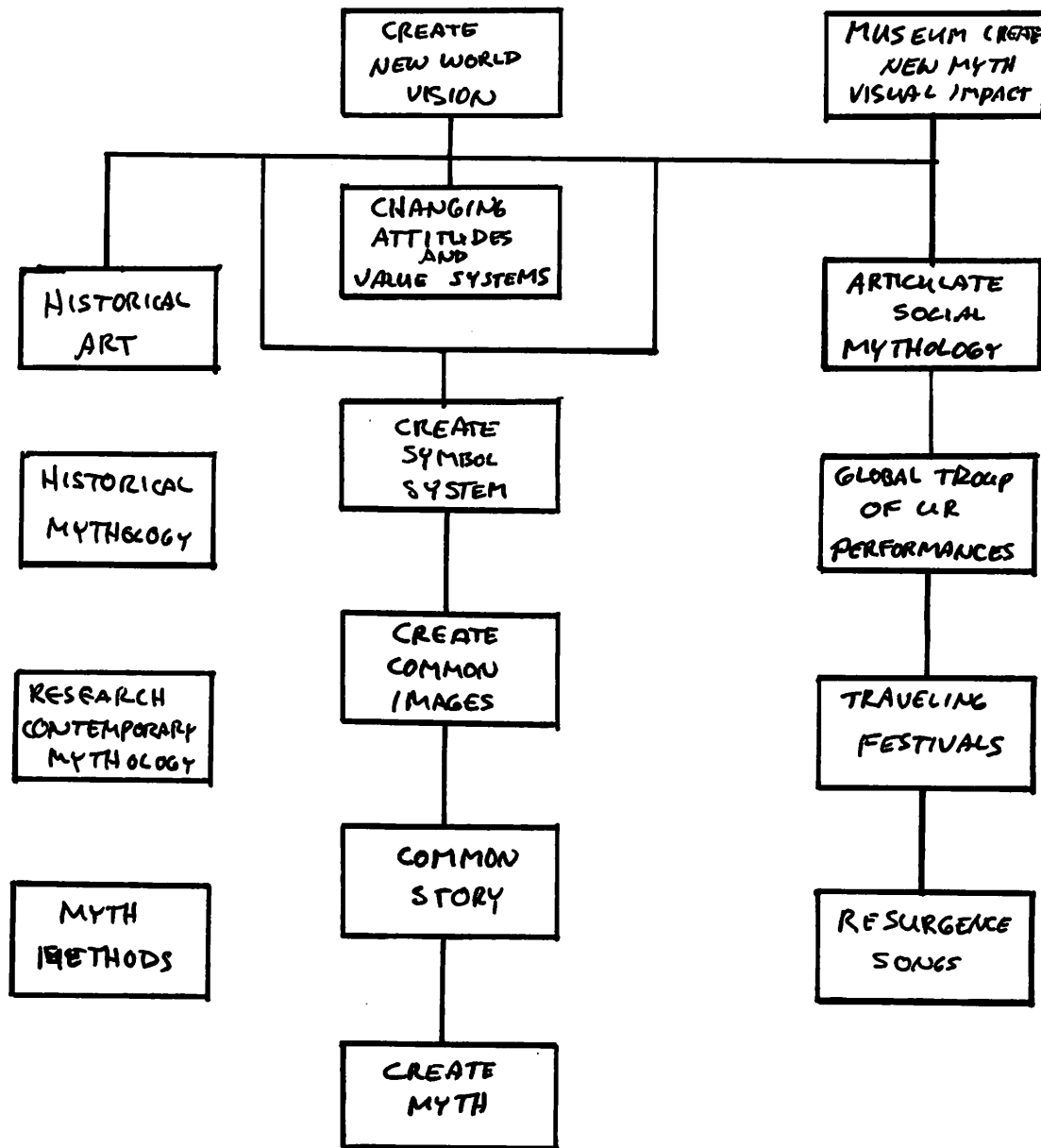


MYTH FACTOR:  
SOCIAL RETOOLING VEHICLE #8

ONG B. P. 25

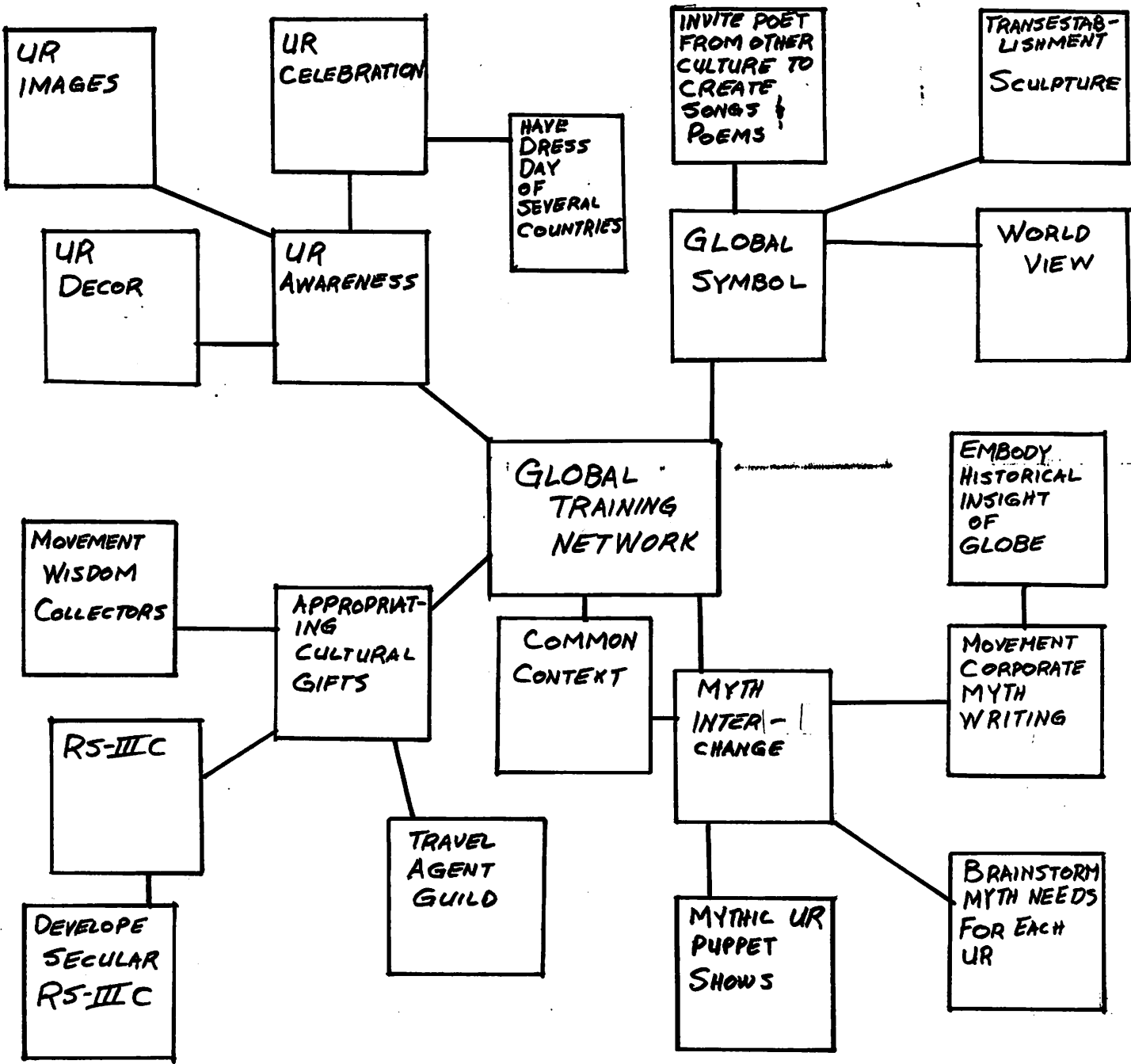


SYMBOL TRANSMISSION SYSTEM



MYTH FACTOR :

GLOBAL TRAINING NETWORK LABORATORY #10



MYTH FACTOR:  
FAMILY MYTH NETWORK #12

Congregation B

