

HDTI

LEADERSHIP METHODS III
Maneuvers for Stakes and Guilds

JANUARY 1983

FRIDAY, SATURDAY, WEEK THREE

WOBURN LAWN


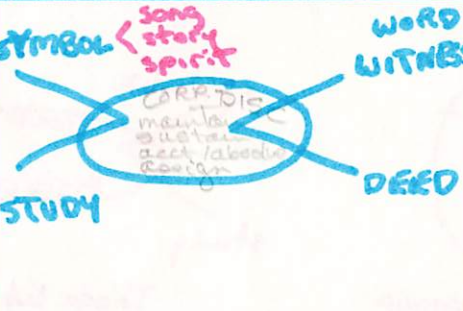


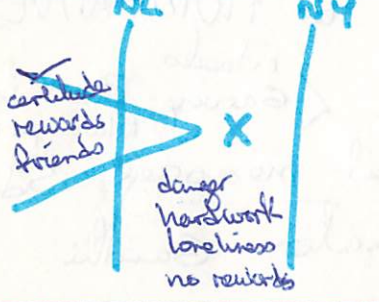
GUILD ACTIVATION		STAKE ACTIVATION	
FRIDAY MORNING	FRIDAY AFTERNOON	SATURDAY AFTERNOON	SATURDAY AFTERNOON
<p>MANEUVER METHOD I. Maneuver as life styl II. Keys to victory III, Poetry of maneuvers IV. Practical steps.</p>	<p>COMMUNITY JOURNEY I. Excitement and hopes II. Long march discouragement III. Return to service IV. Sustaining momentum</p>	<p>KEY TO STAKE POWER I. Geographic visibility II. Population registry III. Intentional meetings IV. Curriculum</p>	<p>PROFOUND LEADERSHIP I. Make up of the core II. Catalytic task. III. Perversions IV. Qualities of the core.</p>
<p>GUILD ACTIVATION I. Intro: recall spin on Guilds, ask for past history here. II. NAME THE VICTORY -a. talk about what it would mean to have guilds in place 2 yrs from now. b. Break into six guilds and talk through specific victories in education, health, industry, agriculture, commerce, welfare c. talk through contradictions dealt with (from winner's circle) III. DISCERN THE SITUAT'N Talk thru & list advantages & vulnerabilities re local people, frame, track record, nat'l situation. IV. LIST THE DO'S - a. individually list actions needed then do corp. BS. b. Intuit arenas, consensus on 5 to 14. Give name V. Reflect on work done.</p>	<p>CONT'D. Reflect on spin. Review work of morning. Break to guilds. IV. Review specifics by naming 4 components of each arena. V. MANEUVER CREATION a. have one or two talk thru each arena in turn: intent troop use, time, etc. Add group's wisdom. On chart list Maneuver name; arena name, components, reason for maneuver, victory sought & resulting advantage, timeline of do's with who what where, when and how. VI. PLENARY: Gather back to sing and hear reports VII. Corporately reflect on the product, its do-ability, effectivity, fun and value. Finally, to name the personal cost.</p>	<p>STAKE ACTIVATION As a total group reflect on the spin & our experience with stakes. I. NAMING THE VICTORY. From the victory circle describe the stakes in 2 yrs time. Talk thru the blocks that have been overcome and how, the difference stakes make. II. DISCERNING THE SITUATION. BS the advantages and vulnerabilities for each village & the cluster as a whole. III. LIST THE DO-ABLE DO and gestalt (intuitively) to arenas. Decide on 7 or 8 arenas of action & list the components of each. IV. PLAN MANEUVERS IN DETAIL and place on a timeline. (This will be at cluster level, village later) REFLECT</p>	<p>STAKE MEETING CURRICULUM I. Reflect on spin II. Context assignment: to plan stake meetings for the next 13 weeks. III. Divide into 4 teams: a) plan 3 mos readings & conversations. b) select study & develop study plan c) design practical care portion & procedures d) plan common decor, song books, hosting instructions IV. Work by teams for 45 minutes. V. HOLD MODEL STAKE MTG. Have each group choose one person to demonstrate one session. This should be short but feel like a full stake meeting. VI. REFLECT on the meeting and what such planning will mean for the cluster.</p>
<p>RATIONAL OBJECTIVE: To review in detail the maneuver method by applying it to stake and guild actuation.</p>		<p>EXISTENTIAL AIM: To arouse excitement and confidence in stake and guild potentials.</p>	

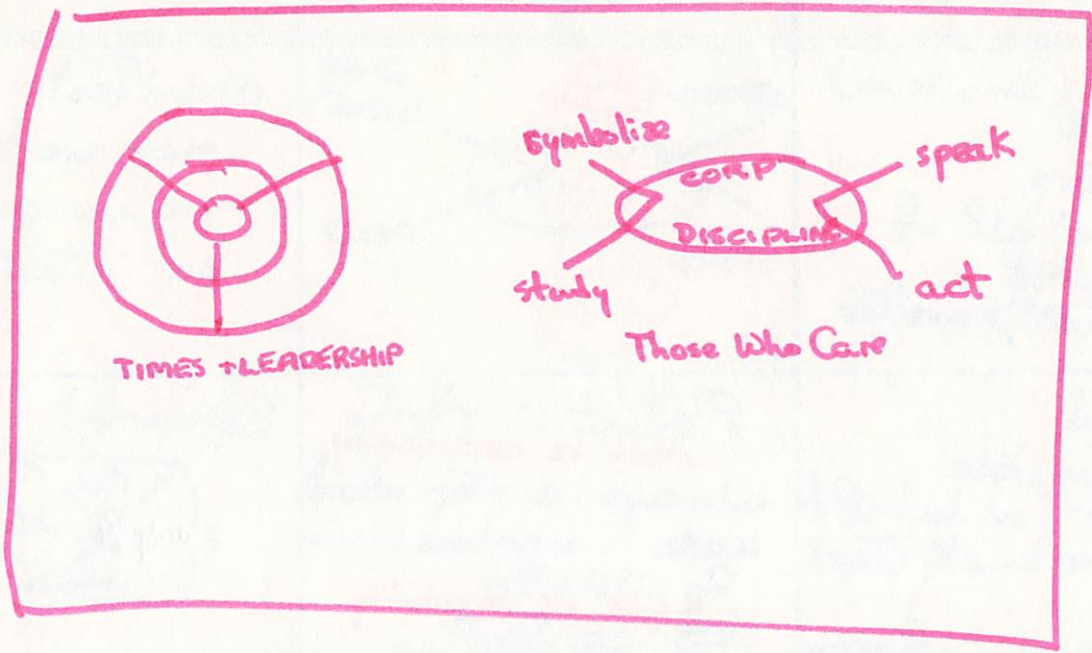
RO - A New Image of Effective Leadership Style

Who works hard
who sets habits
who talks

Leadership Style

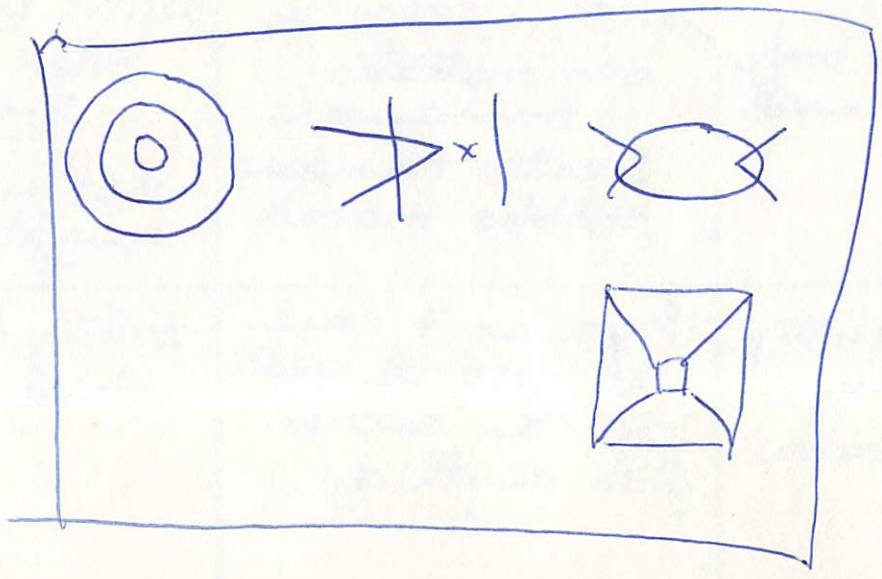
Gandhi brown is good
poor are good
all is good
peace
 Woburn Lawn
 January 1983

Images	Qualities	Task	Covenant										
 <table border="1" data-bbox="231 316 535 625"> <tr> <td>OLD</td> <td>NEW</td> </tr> <tr> <td>BOSS</td> <td>SERVANT ENABLER</td> </tr> <tr> <td>PROTEST</td> <td>PREDICT</td> </tr> <tr> <td>They can</td> <td>I can <small>they have resources</small></td> </tr> <tr> <td>SOMEBODY</td> <td>NBODY</td> </tr> </table>	OLD	NEW	BOSS	SERVANT ENABLER	PROTEST	PREDICT	They can	I can <small>they have resources</small>	SOMEBODY	NBODY	<p>Aware (Sensitive) of self of others on behalf of of world of spirit > matter</p>		<p>Manifesto these are times that we are people who our intent</p>
OLD	NEW												
BOSS	SERVANT ENABLER												
PROTEST	PREDICT												
They can	I can <small>they have resources</small>												
SOMEBODY	NBODY												
	<p>Exposed vulnerable first, on behalf of where buck stops risk pays price - Garvey <small>died disappointed</small></p>	<p>Predict ∴ study what is necessary always a step ahead leads - enables vision facilitates in ages of possibility sets context invents history</p>	<p>Covenant</p> 										
	<p>Disciplined internal → body words no rest Siddhartha steadfast prepared</p>	<p>Act ∴ rehearse demonstrates humanness creates the means enables morale</p>	<p>Until Death Ellen Risky 3 mos in India what will you be caught dead doing?</p>										
<p>Traps BE SOMEBODY NO HOMEWORK INFLEXIBLE TUNNEL VISION</p>	<p>Corporate Solitary enables colleague trains shadow</p>	<p>If you don't care who gets the credit you can accomplish anything.</p>	<p>Nothing that is worth doing</p>										



Pictures in the mind
 of self - Larry Rocky
 of world -
 of possibility

1. Images part of humans
2. Determined Behavior
3. Can Change
 you can't change his



BRAIN WASH to HUMANNESS

Repetition ^{rituals} Garvey: Black is beautiful
 Black pride
 Powerful message Siddhartha
 Demonstration Gandhi
 Event -

header - allows clarity
 on operating way
 inputs new images
 holds against job
 insist on freedom

Song, Symbol, Story

RO To demonstrate & give experience

EA

THE MOVEMENT

ON STAGE

OFF STAGE

I

II

III

Brainstorm
Past, Present & Future
Questions like:-

BASIC WORKSHOP

1. What are the great happenings of the Blue Mountains of Suraya
2. Who are the people who have lived here in the past: the heroes, heroines
3. What are the gifts of nature of history
4. What are the places you would want to show visitors
5. What are your dreams for the future
6. Where does the potential lie?
7. What are you most proud of?
8. What needs to change?
9. What is happening now the world needs to know about

Gestalt under PAST | PRESENT | FUTURE

- Context -> story - contains past, present & future
- 2) song -
 - 3)

Divide into 3 Groups
Assign one to take each area

I. Write the story of the district villages: their past, present, future and print it up as dear for the hall.

II. Write a song based on same data

- a) decide on tune
- b) decide on images write words to fit tune - print up so we all can sing

III. Create a non-verbal (& non-grid) symbol that we could put on every sign station etc in every village simple enough to remember reinforcing story

Plenary - call groups back together and hear the reports one at a time - adding or changing as needed
Celebrate the creations

Reflective conversation

1. what words struck you
2. what else
3. what did you like most? what is most appropriate for this moment? which will villagers welcome most?
4. What have we done this morning: where would you do it again? with whom? what happens to people in this exercise


VICTORY CIRCLE - future
 IMPOSSIBLE SITUATION - actual
 COBRA STRIKE

The Art of Maneuvering



Feb 12, 1983

Woburn lawn

Everyone a Manueverer		Manuever vs other planning		Manuever Wisdom		Steps	
Act of Selfhood Job	getting a job	cobra strike not program	impossible task	self imposed Death Ground	in time	Naming Victory I	winner's circle
	running for office				in task		contradictions how dealt with
	RISK						
Swift Victory	no prolonged Campaign like wind 	Indirect action vs	internal decision more than external many directions at once	Unfathomable surprise	Mtn / Sea Change	Discerning Situation II	unclearities
					street feet - steady		advantages
							vulnerabilities
Stance of Victory	From winner's circle	Total Corporate engagement	talk thru's	Create advantage from disadvantage	recreates momentum	Listing Do's III, IV, V	50 - 100 do's
			Timing - this or that		actual situation		intuitive gestalt
					eg Mountbatten in Burma		reflective chat
From Future back		Limited time		Symbol is Key	poetic titles	Working Manuevers VI, VIII	poetic arenas
					visual images		corporate talk thru's
							intent, troops, timing
							length + beginning
							write it down

why - victory do's



based on situation as it really is
firm as a mountain



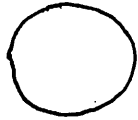
swift as the wind



consuming as fire
totally engaged



tranquil as ocean
(unfathomable)



unfathomable (inscrutable)

Masashi

way of strategy
pass on
carpenter
place

pass on

speed in other schools

use the sword
use of feet

Void