

NEW MAPS for LOST PEOPLE

LOST IN BRAVE NEW WORLD

BOOK OF NEW MAPS

WANTED:
FEARLESS
READERS

CARTO-
GRAPHY

3 TYPES of MAPS

GREATER DETAIL

READERS

MAP
MAKER

BASIS

"COME
ON"

II
HOME

III
LOST

IV
FOUND

END

CAUTION

1

6

7

8

9

10

11

12

13

14

15

16

PIE

16

17

18

21

Self
image
of
NW

SYSTEM
TRAIN-
ING

1ST
Topogra-
phy

2ND
SYSTEM
MAPS

3RD
PERSON
-AL
PATH

EN-
TIME-
MENT:
MORE
DETAIL

CAN'T
CHANGE
TO
WORLD

OPEN
TO
WORLD
AS IT
IS

GENTLE-
NESS
DECEN-
CY

WARREN
-LOGS
GUIDE
+
PAR-
ABLE

MW'S
CON-
CERN:
II HOME
+ III
LOST =
HEAVY,
DARK
READER

IMAGE:
LIGHT
OF
CLARITY

reader
image
-eyes
"we"

CHARACTER
VALUES
BEHAVIOR
INTER-
ACTIONS

PART II

PART III

PART IV

6
4
5
6
7

8
9
10
11

12
13
14
15

BRAVE
+
ABLE

LOST =
HEAVY,
DARK
READER

IMAGE:
LIGHT
OF
CLARITY

IMAGE:
LIGHT
OF
CLARITY



GPS

CHAPTER 3 PURPOSE: To layout the framework for SO FAR FROM HOME.

How does Margaret Wheatley do that? By

- * sharing her operating self-image: cartographer
- * revealing the organizational scheme of the book
- 3 major types of maps to be explored: Parts II HOME, III LOST, and IV FOUND
- each of the 3 types has 4 developing chapters
- closing with the Warriors' guide and parable
- * ending Chapter 3 with a call for "fearless readers", and a caution regarding heaviness and bleakness in Parts II HOME and III LOST

Question: Given our brief introduction to SO FAR FROM HOME, what could possibly strike dread and/or fear in you and me?

